



Aurora District Camporee 2009

Geocaching Event



A "Geocache" is a container (cache) hidden in the outdoors. You will use a GPS receiver to find the cache. Here at Camp Brinkley, we have hidden 6 caches for you to find. The size varies from "regular" (ammo box) to "micro" (bison tube). They can be "easy", (Difficulty Level 1) or "hard" (Difficulty Level 5) to find.

How to Play:

1. The coordinates for the caches are preloaded in the GPS units.
2. Navigate to the cache with the GPS.
3. Find the cache!
4. Record (write down) the 6 digit number found in the cache.
5. Replace the 6 digit number and re-hide the cache EXACTLY as you found it.

The Rules:

1. Each Patrol may only participate once in the Geocaching event.
2. There is a 1 hour time limit to find as many caches as you can. Points will be deducted for not returning to starting point within 1 hour.
3. Maximum patrols participating limited to number of GPS units available. One GPS will be issued to each Patrol.
4. Coordinates will be provided for those Patrols who wish to use their own GPS units.

#	Cache Name/Hint (sample names for demonstration)	Size	Difficulty	Point Value	Write 6 digit number here:
1	Ammo Can You?	Regular	1	2	
2	You'll Never Find Me!	Small	2	2	
3	Look Here!	Regular	2	3	
4	Dr. Evil	Small	3	4	
5	You Have Got to Be Kidding	Small	4	4	
6	I Want to Go Home	Micro	5	5	
7	Bonus Cache* (can be used only if #1 through #6 are found)	?????	5	5	

Don't forget: Caches may be camouflaged to blend into their natural surroundings!